CLAIMS

Sub. B1>

1. A game machine comprising:

an optical disk in which is included synchronization data for synchronizing with at least one of sound data and image data, within at least one of the sound data and image data;

reproduction means for reproducing at least one of a sound and an image, based on at least one of the sound data and the image data accessed from the optical disk; and

processing means for executing given processing in synchronization with at least one of sounds and images to be reproduced by reproduction means, based on synchronization data accessed from the optical disk.

2. The game machine as defined in claim 1,

wherein at least one item of the synchronization data is included within a range of data that is capable of being accessed simultaneously.

3. The game machine as defined in claim 1,

wherein the synchronization data comprises data indicating at least one of elapsed time since reproduction start during normal reproduction and elapsed time from a predetermined position.

4. The game machine as defined in claim 2,

wherein the synchronization data comprises data

indicating at least one of elapsed time since reproduction start during normal reproduction and elapsed time from a predetermined position.

5. The game machine as defined in claim 1, further comprising a display section for displaying a game image,

wherein the processing means performs image generation processing on a game image to be displayed on the display section, in synchronization with at least one of a sound and an image reproduced by the reproduction means, based on synchronization data of the optical disk.

6. The game machine as defined in claim 4, further comprising a display section for displaying a game image,

wherein the processing means performs image generation processing on a game image to be displayed on the display section, in synchronization with at least one of a sound and an image reproduced by the reproduction means, based on synchronization data of the optical disk.

7. The game machine as defined in claim 1, further comprising a game controller for inputting an operation by a player,

wherein the processing means performs processing for output to the controller, in synchronization with at least one of a sound and an image reproduced by the reproduction means, based on synchronization data of the optical disk.

8. The game machine as defined in claim 4, further comprising a game controller for inputting an operation by a player,

wherein the processing means performs processing for output to the controller, in synchronization with at least one of a sound and an image reproduced by the reproduction means, based on synchronization data of the optical disk.

9. The game machine as defined in claim 1, further comprising at least one of a player platform on which a player rides and a seat on which a player sits,

wherein the processing means performs processing for output to at least one of the player platform and the seat, in synchronization with at least one of a sound and an image reproduced by the reproduction means, based on synchronization data of the optical disk.

10. The game machine as defined in claim 4, further comprising at least one of a player platform on which a player rides and a seat on which a player sits,

wherein the processing means performs processing for output to at least one of the player platform and the seat, in synchronization with at least one of a sound and an image reproduced by the reproduction means, based on synchronization data of the optical disk.

11. The game machine as defined in claim 1, further comprising an optical signal output section,

wherein the processing means performs processing for output an optical signal to the optical signal output section, in synchronization with at least one of a sound and an image reproduced by the reproduction means, based on synchronization data of the optical disk.

12. The game machine as defined in claim 4, further comprising an optical signal output section,

wherein the processing means performs processing for output an optical signal to the optical signal output section, in synchronization with at least one of a sound and an image reproduced by the reproduction means, based on synchronization data of the optical disk.

13. An optical disk that is readable by a game machine, the optical disk storing at least one of sound data and image data comprising synchronization data as defined in claim 1.

14. An optical disk that is readable by a game machine, the optical disk storing at least one of sound data and image data comprising synchronization data as defined in claim 2.

15. An optical disk that is readable by a game machine, the optical disk storing at least one of sound data and image data comprising synchronization data as defined in claim 3.

16. An information storage medium for reading data from an

optical disk in which is included synchronization data for synchronizing with at least one of sound data and image data, within at least one of the sound data and image data, and performing given processing, the information storage medium comprising:

information for reproducing at least one of a sound and an image, based on at least one of the sound data and the image data accessed from the optical disk; and

information for executing given processing in synchronization with at least one of sounds and images to be reproduced by reproduction means, based on synchronization data accessed from the optical disk.

17. The information storage medium as defined in claim 16,

wherein at least one item of the synchronization data is included within a range of data that is capable of being accessed simultaneously.

18. The information storage medium as defined in claim 16,

wherein the synchronization data comprises data indicating at least one of elapsed time since reproduction start during normal reproduction and elapsed time from a predetermined position.

19. A musical tone reproduction device comprising:

an optical disk in which is included synchronization data for synchronizing with sound data, within the sound data;

image data storage means in which is included image data;

reproduction means for reproducing a tune, based on the sound data accessed from the optical disk; and

image reproduction means for synchronizing with the tune to be reproduced, based on the synchronization data accessed from the optical disk, and for performing reproduction processing on an image that is stored in the image data storage means.

20. The musical tone reproduction device as defined in claim 19,

wherein at least one item of the synchronization data is included within a range of data that is capable of being accessed simultaneously.

21. The musical tone reproduction device as defined in claim 19,

wherein the synchronization data comprises data indicating at least one of elapsed time since reproduction start during normal reproduction and elapsed time from a predetermined position.

22. An information storage medium for reading data from an optical disk in which is comprised synchronization data for synchronizing with sound data, within the sound data, and performing given processing, the information storage medium comprising:

information for reproducing a tune, based on the sound data accessed from the optical disk; and

information for synchronizing with a tune to be reproduced by the reproduction means, based on the synchronization data accessed from the optical disk, and performing image reproduction processing.

23. The information storage medium as defined in claim 22, wherein at least one item of the synchronization data is included within a range of data that is capable of being accessed simultaneously.

24. The information storage medium as defined in claim 22, wherein the synchronization data comprises data indicating at least one of elapsed time since reproduction start during normal reproduction and elapsed time from a predetermined position.